



Hello Weekend'Z Cup 2026

1. Context

The Royal Zoute Golf Club invites its members to gather on Friday evenings during the summer months to kick off the weekend in the best possible way! This is a fantastic opportunity to come together for a friendly and festive team competition.

2. Concept

- Teams of 8->12 players.
- Shotgun start at **7:00 PM**.
- Dinner organized by the Club House (limited menu or buffet) after each matchday.
- Activities & entertainment during the event.

3. Dates:

The event will take place over 8 rounds spread across 5 months.

- May: 8th & 22th
- June: 5th, 12th & 26th

4. Format:

Depending the registrations, The Hello Weekend'Z Cup consists of 12 teams divided into 3 flights of 4 teams (flight A-B-C). Each team consists of a minimum of 8 players and a maximum of 12 players.

HWC clashes will take place in 4BBB Match Play (90%).

Players are aligned in ascending order of handicap.

Professionals are allowed to participate under +2,5.

Qualifying & Final Round

The Hello Weekend'Z Cup is divided into 3 flights (A-B-C), each composed of an equal number of teams. The first three rounds are played as pool matches within each flight.

After these initial qualification rounds, teams are ranked based on their total points. The competition then proceeds as follows:

- The top 1 teams & best 2nd compete for the title in the final round.
- Teams ranked 2nd & the two best 3rd compete for 5th place.
- Last 3rd & 4th ranked compete for 9th place.

This structure ensures that all teams remain involved in the competition until the final round.

Teams composition

Each team must be represented by 4 players at each game day.

Courses

HWC will be played on 9 holes. Each round will alternate between the "Championship Course" & the "Executive Course."

Tees

- **Men:** Yellow
- **Ladies:** Red

Timing

The Game day will start in shotgun from 19:00. A horn will be done to mark the beginning of each clashes.

Prize Giving Ceremony

The Prize Giving Ceremony will be held directly after the final round (5th September)

5. Scoring

Match points

A match counts for 1 match point. In case of a tie after 9 holes, there is no playoff : it is halved and each player or team is credited of 0,5 match point.

Game points

At the end of each match days, the game points are awarded for each contest between 2 teams:

- 3 points to the winning team (Team that won the most match)
- 1 point each in case of a tie
- 0 point to the losing team

Scoring

After the confrontations, teams are ranked according to the game points. In case of a tie during the qualification rounds, the following criteria apply hierarchically:

1. The total number of match points.
2. The total number of ups.
3. The difference between the total of ups and the total of downs.

In case of tie during the semi-finals, each captain decide to select one player to play the sudden death. In case of tie for the position matches, the total number of ups will decide the winning team.

No show :

In case of no show, the team or the player will be awarded by 1 match point and 3 ups & 2 holes to play.

Publication of results:

The results and rankings will be available on rzgc.be

5 winning teams will be crowned for the "Hello Weekend Z'Cup." (1-2-3-5-8)

6. Registration:

- Each team must be named (e.g., "The eagle,...", etc.).
- Registration deadline: **April 25th** via email at **golf@zoute.be**.
- Weekly participation sign-ups via the **BEGolf app**.
- BBQ/dinner participation sign-ups via the **BEGolf app**

7. Miscellaneous:

"Mulligan"

A "mulligan" on the first shot at the first hole is allowed. Be careful, when the player decides to play a "mulligan", the second ball becomes the final one.

Any sports-related modifications will be reviewed by the Club Captain and the Sports Commission. Their decisions are final and not subject to appeal.